Product design leader with 16+ years of experience driving user-centered innovation for B2B and B2C products. Proven success scaling design teams, launching zero-to-one products and delivering measurable business growth.

#### **EXPERIENCE**

# Senior Product Design Manager, Docker

2023 - Present

- Leading end-to-end design for Docker Desktop one of the world's most loved developer tools
- Delivered successful design for three major, zero-to-one tools, driving usage insights, secure software development and integration with AI models
- Drove design for a successful AI assistant, with over 20k WAU, and created the vision for leveraging AI to make workflows more efficient
- Designed and implemented Product-led growth patterns, resulting in a 30% increase in new product usage and a 25% boost in sign-ins.
- Championed process improvements that promoted team collaboration, consistency in design, meaningful contributions to the design system, and unified decision-making

# **UX Manager, CrowdStrike**

2021 - 2023

- Defined and led the design vision for the Cloud Security product,
  transforming it into a more efficient, persona-driven experience—
  contributing significantly to its rise as a market leader within three years.
- Built and scaled a high-performing design team from the ground up growing to six product designers, a UX researcher, and a UX writer.
- Collaborated with design leaders across the company to shape platformlevel features, including the company's first graph visualization of cloud assets.
- Delivered design for the company's first cloud compliance product from the ground up, driving strong adoption in a successful zero-to-one launch
- Shifted UI design ownership from engineering leads to the UX team.
  Evolved our process to be rooted in the understanding of personas, Jobsto-be-done and user journey.

## **EDUCATION**

**Masters - General Management** 

Harvard University

2017

Masters - HCI

Indiana University

2007

**Bachelors - Computer Science** 

Mumbai University

2004

## **AWARDS**

#### **Patent**

Method and system for managing, accessing and analyzing data from multiple cross-functional sources

2020

### Act Now

Highest award for performance at RSA

2012

### **SKILLS**

Design Leadership

Design strategy and vision

**Executive communication** 

Organizational design

Design process

People management

UX design and prototyping

User research

# UX Manager, Ivanti (through acquisition of MobileIron)

2018 - 2021

- Managed a team of six designers on the industry leading Mobile Device Management (MDM) product helps IT teams remotely manage, configure and secure all mobile devices and laptops.
- Led design of the company's first passwordless authentication product for cloud apps, earning strong user feedback and \$10M in ARR in the first year
- Managed complex design efforts across web, mobile, and desktop platforms to ensure a consistent and cohesive user experience.
- Led the end-to-end design of a new onboarding flow—from vision presentation to product leadership to execution.

# Principal UX designer, RSA

2014 - 2018

- Led end-to-end design for the RSA SecurID product line (web and mobile), used by over 40,000 enterprise customers worldwide—ensuring secure, scalable, and user-friendly experiences.
- Drove the 1.0 design of the new SaaS SecurID Access product, successfully integrating two acquired products into a cohesive user experience.
- Spearheaded the creation and rollout of a modernized design system built on Bootstrap—enhancing UI consistency, accelerating design velocity
- Collaborated with Product and Engineering on processes to integrate UX design process into agile development

# Senior UX designer, RSA

2009 - 2014

- Lead designer for the RSA Authentication Manager, RSA's flagship product used by 90% of Fortune 500 companies
- Delivered design for complex features like certificate management and access policies, and led a complete redesign of the navigation.

# **UX** designer, RSA

2008 - 2009

 Designed the experience for web and mobile apps. Conducted user research and usability testing.

## Writing (@Medium)

"Design Managers, it's time to get back to designing"

"How to build deeper understanding of customers"

"Can smartwatches offer enriched shared experiences"

#### **TOOLS**

Figma

Sketch

V0

ChatGPT

Claude

Miro